

Midland Soccer Club

8 vs 8 Co-ed Soccer League

Summary: Co-ed 8 vs. 8 Open (for anyone age 18 and over in current year) soccer league will be roughly a 10 game season. The game will be played on shortened fields (fields G, H, J, etc.) with a three man referee crew (one center and 2 ARs) per game. Games will be played with a 7:00 pm start time.

Summary of rules:

League Rules: Summary of league is below (more detailed list of league rules in Attachment I)

1. Co-ed 8 vs. 8 Open (anyone over 18 in current year) soccer league will be a 10 game season starting late May and ending in August.
2. A league registrar will coordinate this league (organize captain's meeting, make sure league schedule created, scores recorded and made available, etc.)
3. The game will be played on shortened fields (fields G, H, J, etc.) with one center referee and 2 ARs per game.
4. Suggested roster size will be 12 maximum.
5. Price per player will be \$115.
6. Team t-shirts (no numbers are necessary on the back) will be provided by each team with team colors assigned by the league registrar. Alternatively, teams can purchase recreation league jerseys (green / white reversible) instead of t-shirts.

Game Rules: Summary of the game rules are below (more detailed list of league rules in Attachment I)

1. Games will be 2 – 45 minute halves.
2. Each player will have a player card (either player cards will be used from previous leagues or new
3. ones created for new players) with a season registration sticker (showing payment of player fees)
4. Each player must be wearing team colored shirt, shin pads, socks and regular cleats.
5. Roster sheets must be provided to referees by captains at the beginning of each game.
6. Team must start the game with a minimum of 6 players or forfeit the game.
7. A minimum of 2 females must be on the field at all times.
8. No slide tackling allowed.
9. Unlimited substitutions are allowed with referee permission but only from the half line.
10. Standard yellow / red card rules apply with following additional rules:

Off-sides is enforced

Attachment I: 8 vs. 8 Co-ed League & Game Rules

League Rules

LEAGUE SEASON

Co-ed 8 vs. 8 Open (anyone over 18) soccer league will be roughly a 10 game season.

LEAGUE ORGANIZATION

A league registrar will run this league (organize captain's meeting, make sure league schedule created, scores recorded and made available, resolve league discipline issues, etc.). The registrar has the initial decision on all issues regarding the league. Appeals can be made back to the Club Adult Committee for resolution who has the final authority.

TEAM SELECTION

The final rosters for each team will be decided the week prior to the start of the season during a captain's meeting. Captains will be identified by league registrar and will come with a team already chosen of minimum 6 players. The remaining team roster will be chosen through selection at the captain's meeting.

The league registrar will set up and run the meeting for team selection.

TEAM

Suggested roster size of 12 maximum.

Team t-shirts (no numbers are necessary on the back) will be provided by each team with team colors assigned by the league registrar. Alternatively, teams can purchase recreation league jerseys (green / white reversible) instead of t-shirts.

Each Player will need to have a player card (updated from a previous Midland Soccer Club adult league or new one created) to play in a game.

PLAYER RESTRICTIONS

For players to be eligible to play:

1. Be age 18 during calendar year (birthday on or before 12/31)
2. Be on a team roster
3. Be on only one 8 vs. 8 team
4. Must be wearing their 8 vs 8 team shirt
5. Have a player card with a sticker showing they have paid the league registration fee

If your team uses an ineligible player they will forfeit all games that were affected by his or her play.

No jewelry, watches, or anything deemed dangerous by officials. If you do not comply you will be suspended for that game. Casts and or braces must be made of soft materials. Anything deemed dangerous by officials and you will not be allowed to play. Metal spikes are not allowed.

LEAGUE SCORING

Each team is awarded three points for a win, one point for a tie and zero points for a loss or forfeit for league standings. Teams who forfeit three (3) games for any reason will forfeit their remaining games.

Game Rules:

Any rule or play interpretation not covered in these rules shall be governed by the playing rules established by FIFA.

The game will be played on shortened fields (MSC fields G, H, J, etc.) with one center referee & 2 ARs per game.

Teams must maintain a minimum of 2 female players on the field at all times. A team may play with only one (1) female on the field but must play down a player until the second female player enters the field. This can be overruled if the opposing team manager agrees to the rule waiver.

START OF THE GAME

The home team must provide the game ball. Ball size will be 5.

The clock starts at the predetermined game time. If any team is not ready by 10 minutes past game start time the forfeit rules come into effect.

Teams must have a minimum of 6 players to start the game or a forfeit is declared. A team may start with no fewer than six (6) players and must maintain at least six (6) players to continue play at any time. A team that does not field at least six eligible players at the designated starting time will forfeit the game.

Only designated team captains may talk to the officials. Other team members not designated to talk to the officials may put themselves and their team in jeopardy of receiving a yellow or red card.

GAME CLOCK

The game shall consist of two periods of 45 minutes each, with a five (5) minute half-time. The clock will only be stopped if the referee has to discontinue the game for weather, misconduct of players/fans or if a player is seriously injured and needs to be helped off the field. THERE ARE NO TIME OUTS.

GAME SCORING

Overtime – No overtime in case of a tie.

Should a game need to be called early, a full game is considered to be played should the first half be completed and 10 minutes of the second half.

GAME PLAY

Substitutions are unlimited on throw-ins, goal kicks, between halves, when a goal is scored, and/or when there is an injury. A team does not need to be in possession of the ball to substitute a player. A team must notify the referee on all substitutions. No player may come onto the playing field without permission from the referee.

OFFSIDES

Off-sides will be called during games.

SLIDE TACKLING

There will be no slide tackling allowed. If a player performs an intentional slide tackle, 1st time yellow card, 2nd time yellow (=red-ejection & 1 game ban). If a player will receive a warning slide while clearing a ball if no player is in the immediate area.

A goalkeeper can slide inside the penalty box but is not allowed to slide outside of the penalty box to clear the ball from a player (classified as a slide tackle).

PLAYER/TEAM CONDUCT

The officiating will be done by an official who is in absolute control of the game. Teams are responsible for keeping their spectators under control. Misconduct of spectators, players or coaches can result in ejection or forfeiture of the game. Spectators must also remain in the designated area (the stands or area separate from the teams). The officials shall have the power to make decisions on any matters or questions not specifically covered in the rules. Only a protest of player eligibility or rules interpretation will be accepted. Official's judgment is not protestable.

Any spectator causing misconduct will only hurt the team(s) he/she is associated with. The captain of that team(s) will receive a yellow card if he/she cannot control his/her spectators. Captains are responsible for the conduct of their players and fans. Only the captain is allowed to address an official during play. Acts of unsportsmanlike conduct including unnecessary roughness, arguing with officials, fighting, abusive language directed towards officials/opponents will result in player(s) involved being ejected from the game.

Any player ejected from the game will automatically be suspended for one contest. Excess violent behavior (for example, punching another player, etc.) can result in a game suspension as per the referee report.

Any player being ejected twice in a single season must meet with the league coordinator before he may return to play. Team captains from other teams will be consulted on their opinion if that player should be allowed to return.

Consequences of these actions will result in a yellow card, red card, ejection from the game, suspension from game and/or forfeiture of the game/season. (NOTE: 2 yellow cards = red card; red card = ejection from the game; ejection from the game = suspension from next game).